

MIKI REYES

Audio Engineer: Re-recording Eng, Mixer, Sound Designer, Audio Editor | Video Editor

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SUMMARY

With with 6 years of experience in recording, post-production, and live sound. Skilled in mixing, sound design, dialogue editing, and immersive audio workflows. Currently pursuing a Bachelor's in Audio Engineering at Los Angeles Recording School. Passionate about post-production and storytelling through sound, with hands-on experience in studio operations, film audio, and live performance environments. Known for strong technical ability, adaptability, and collaborative workflow.

KEY ACHIEVEMENTS

H.S. - Arts Department Award

I was honored with the 1 of 3, class of 2023, award for the whole arts department. Only individuals who demonstrated advanced skills, and credits all arts classes, recieved this reward.

Short film "The Cemetary" in film festival, 5 time Nominated

Working on the post sound for this short film, I was very excited to hear it submitted for the _ festival. I also work as a sound mixer and boom operator constantly in student films.

Album Re-recording Engineer and Mixer

Currently recording a record with my client "Raven". Hoping to get the album out sometime by December

EDUCATION

- **Bachleors of Science, Audio Engineering & Production** (current)
→ Graduation: 11/2026
- Dante Level 1 & 2 Certification

SKILLS

Protools, Logic Pro X, Adobe Creative Cloud (Premiere Pro, Audition, Photoshop, Rush), Ableton Live, Cable Soldering, Simple Electrician work, Power Tools (Table saw, chop saw, jig saw, all basic tools, and measurements), Dialogue Editing, Live Sound Mixing, Instrumental music (Piano, Trumpet, Bass), Music Theory, Dancing, Post-production process (ADR, Foley, Boom operator, & on-set recording)

EXPERIENCE

Pen Station Studios - Studio Runner

January 2026 - Current

Responsibilities included:

- Supported daily studio operations for professional recording sessions
- Prepared rooms, maintained equipment, assisted engineers and artists
- Observed and learned signal flow and console workflows(AWS 900 & Custom Neve 75 series)
- Managed client hospitality and ensured session readiness

On-set Recording: Boom Operator & Sound Mixer

October 2025 - March 2026

Recording duties:

- Performed boom operator duties, positioning microphones for optimal dialogue capture
- Captured clean production dialogue using boom microphones and wireless lavaliers (sound mixer)
- Monitored audio levels and minimized background noise on location
- Coordinated with director, DP, and crew to ensure optimal mic placement
- Managed different sound systems: setup, routing, and gain staging
- Troubleshot RF interference, handling noise, and environmental challenges
- Assisted with equipment setup, teardown, and cable management
- Ensured continuity of sound across multiple takes and scenes

Fims and Music Videos Credited

1. **The Cemetary - Short Film**
2. **The Burden - Feature Film**
3. **EDFC's At Great Loss - Short Film**
4. **Leave Me Alone - Phoenix Rose**

Mix/Master - short films: "The Cemetary" and "Right Sized"

August 2025 & February 2026

Head Engineer duties:

- Edited dialogue, cleaned audio, and balanced mix elements
- Applied EQ, compression, and noise reduction
- Created multiple mix versions and delivered final outputs
- Mixed in immersive 7.1.2 Dolby Atmos environment as well as 2.0 & 5.1

Long Beach Playhouse, Live Sound Mixer

May 2023 - Aug 2023, Long Beach CA

Responsibilities:

- Maintained and ensured optimal functionality of all microphones and wireless systems during live performances.
- Fitted and secured mic belts and elements for performers, ensuring comfort and consistent sound capture.
- Adjusted microphone parameters and levels in real time for clear, balanced audio throughout shows.
- Mixed live sound to maintain high-quality, consistent audio across multiple scenes and performers.
- Collaborated with performers and production staff to troubleshoot audio issues and optimize live performance sound

Pop Studios/Room 41 - FOH mixer

September 2025 & March 2026

Responsibilities included:

- Set up microphones, monitors, and signal routing
- Mixed live performance using multi-channel inputs
- Balanced instruments and vocals for live audience for speakers, run cables.
- Mixed 2 monitors for performers

Foley Recordist/Engineer - currently in post production for sound design and mixing

March 2026

Responsibilities included

- Planned and executed spotting sessions, collaborating with directors and supervising sound editors to identify required Foley sounds for each scene.
- Directed Foley artists, assigning tasks and guiding performances to achieve precise timing, texture, and style for each effect.
- Recorded and engineered high-quality Foley effects (footsteps, cloth, props) synchronized to picture, enhancing realism and narrative impact.
- Operated and maintained microphones, preamps, and recording equipment for clean, professional sound capture.

EXPERIENCE

1st AC - Music Video: "This is the Album single so I have to put it 2nd"

December 20th, 2026, United States

Responsible for:

- Pulled focus and maintained sharpness throughout complex moving shots, ensuring consistent image quality.
- Built, prepped, and configured camera packages, including lenses, follow focus, matte boxes, and monitors.
- Collaborated closely with the Director of Photography (DP), contributing ideas and having input on shot composition and execution.
- Supervised and coordinated with the 2nd AC, managing media, slates, and on-set camera operations.
- Troubleshoot camera equipment and technical issues quickly to prevent delays in production.
- Managed, organized, and maintained all camera gear, ensuring readiness and proper teardown after shoots.

Production Designer: Monogamaton (Short Film) and No Rules to This (MV)

April 2025 and November 2025, United States

Responsible for:

- Led and executed the overall visual concept and aesthetic for the project, shaping the look and feel of sets, props, and environment to support narrative and mood.
- Designed and created props, integrating them seamlessly into sets to enhance scene authenticity and visual storytelling.
- Collaborated closely with the director and cinematographer to ensure visual cohesion and alignment with creative vision throughout all stages of production.
- Managed art department logistics, including planning, organization, and implementation of design elements on set.
- Conducted research and developed visual references, sketches, and mood boards to communicate design intent with the creative team.
- Ensured visual continuity and detail consistency on location during shoot days, troubleshooting and refining elements as needed.

Foley Artist

August 2024, United States

Miki was invited to assist in foley work for her professor's project. She helped with the following:

- Assisted in performing Foley effects, including footsteps, cloth movement, and prop interactions synchronized to picture.
- Collaborated with the supervising Foley artist and instructor to achieve desired sound textures and timing.
- Handled and manipulated props to create realistic, scene-appropriate sound effects.
- Supported session setup, including preparation of surfaces, props, and recording space.
- Followed direction during recording sessions to maintain consistency across multiple takes.

ASM, Long Beach Symphony

Apr 2024 - Apr 2024, Long Beach CA

Miki shadowed and assisted Jessica (SM)

- We set up the arrangement of the band and made sure all calls were ready to go before the concert
- Miki met the live guest band LANDSLIDE, introductions
- Called up the performers, cued them on Stage Right
- Shadowed the live light and sound mixer in the tech booth during the concert
 - It was a great show and learning experience.

LBUSD Marketing and Media Services, Summer Media Intern

Jun 2022 - Aug 2022, United States

Collaborated with 2 interns to develop content for LBUSD, including:

- Podcasts and social media videos, handled video and audio editing responsibilities effectively, provided technical support for video and audio operations during school board meetings
- Media Creation: Project manager, Data Analysis, Project Coordination, and Content Strategy

Long Beach Symphony - Costuming

October - November 2025, United States

Miki was an on-production costuming tech and assisted on the following:

- Set all costumes from washing to dressing rooms
- Spray down all costumes
- Steam/iron any necessary items
- Quick Changes during show
- Help with anything that happens
- Take all costumes from on stage (wings) pods to dressing rooms
- Put some costumes to wash clean and repair any clothes.

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The Walt Disney Company - Main Street Bussing

Oct 2023 - October 2025, United States

Responsible for:

- Maintaining tables, environment, and stock
 - cleaning trash cans
- Managed crowd flow and ensured guest satisfaction
- Cleaning tables and spills/messes on floor
- Interacted with guests, greet, and make magic

Committed to continuous growth and meaningful contributions